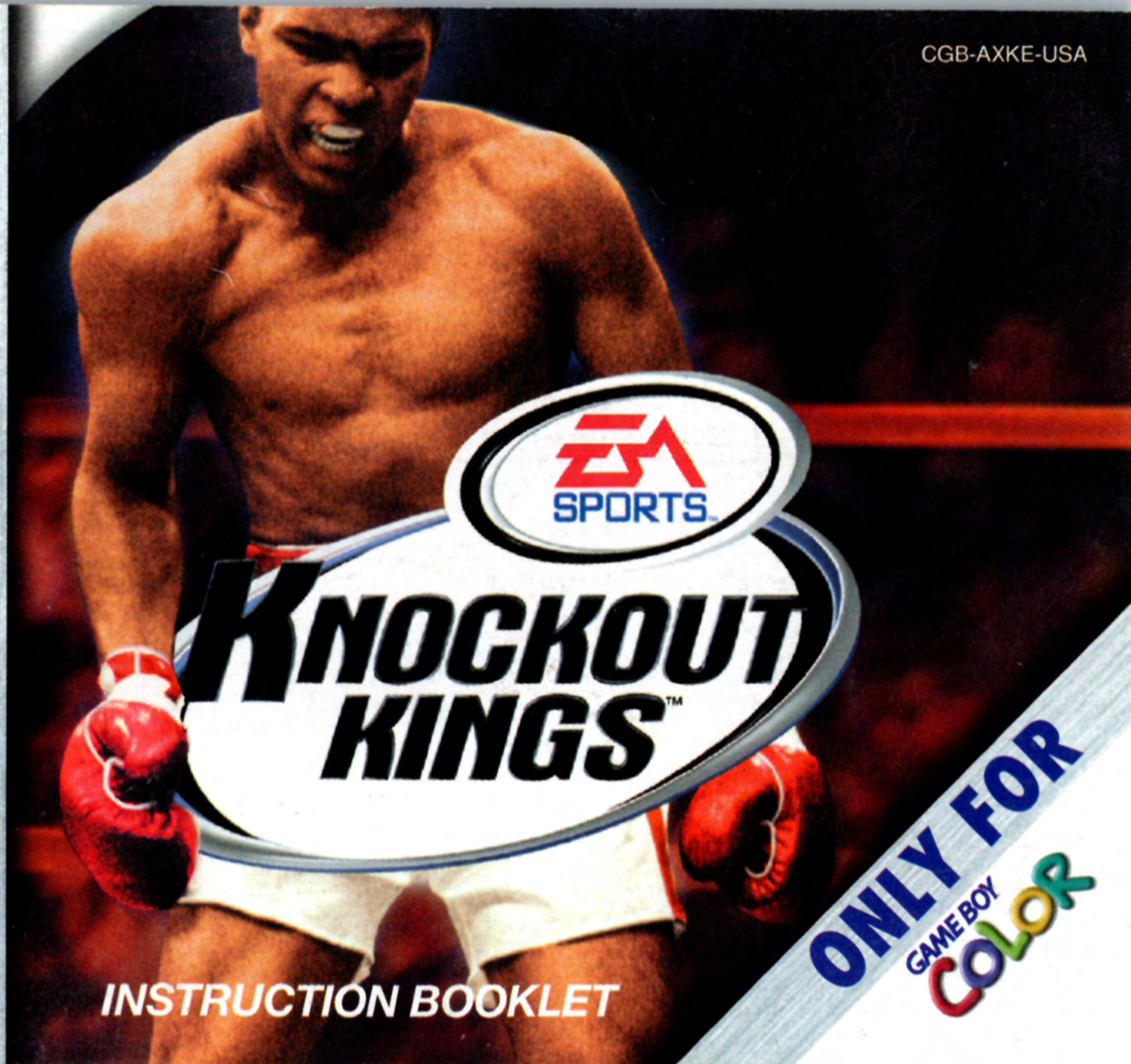


Nintendo®

GAME BOY[®] color

CGB-AXKE-USA



EA
SPORTS

KNOCKOUT KINGS[™]

INSTRUCTION BOOKLET

ONLY FOR
GAME BOY
color

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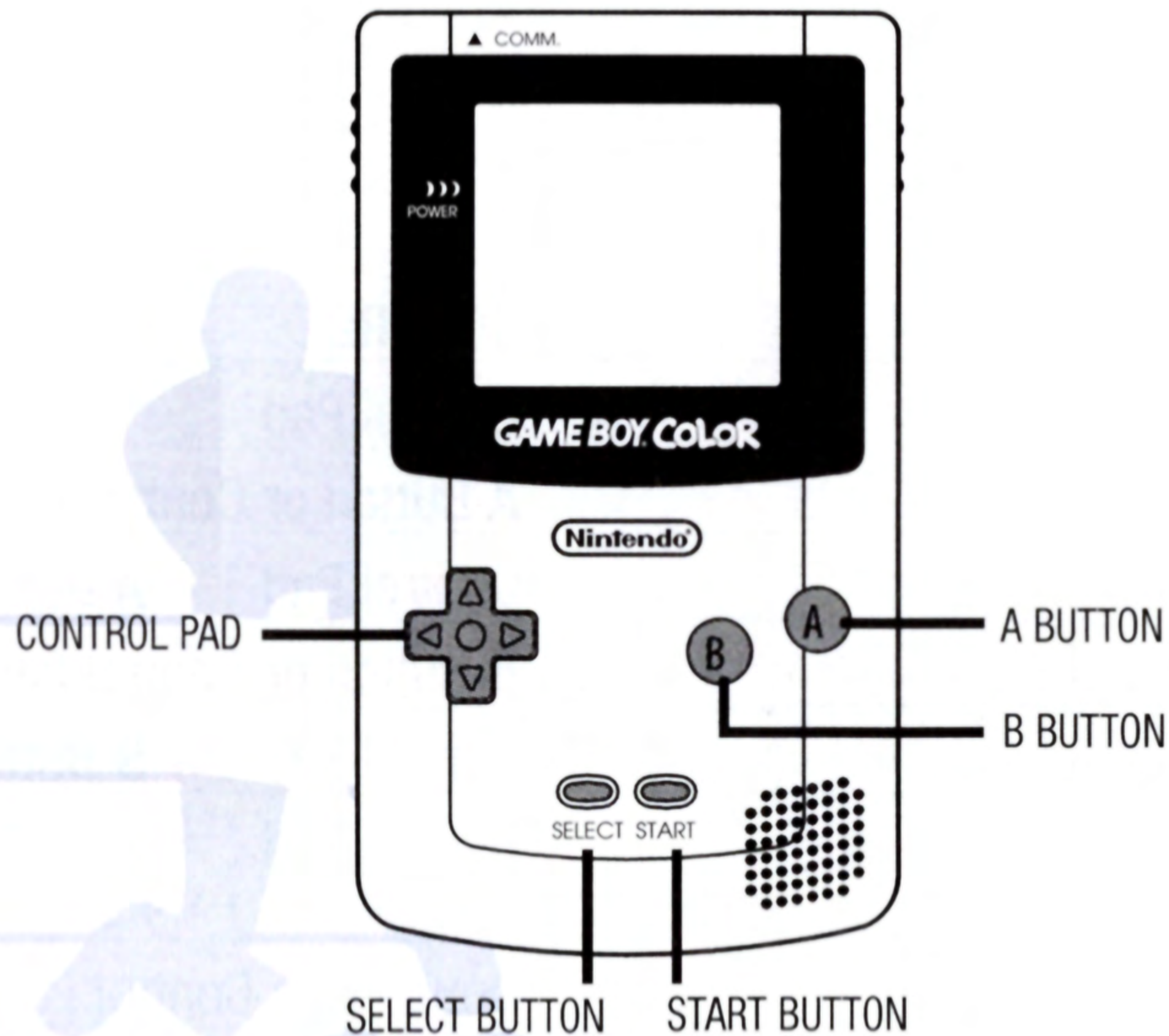
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STARTING THE GAME

1. Turn OFF the power switch on your Nintendo® Game Boy®. Never insert or remove a Game Pak when the power is on.
2. Insert the *Knockout Kings*™ Game Pak into the slot on the Game Boy. To lock the Game Pak in place, press firmly.
3. Turn ON the power switch. The Legal screen appears, followed by the Title screen.
4. Press any button to advance to the Main menu. (➤ p. 6.)

GAME BOY
COLOR

COMPLETE GAME CONTROLS



MENU CONTROLS

ACTION

Highlight Option

Select Option

Return to previous screen

CONTROL

Control Pad

A Button

B Button

GAME CONTROLS

ACTION

Move Boxer

Jab

Cross

Body Blow

Uppercut

Head Butt

Low Blow

Bolo Punch

Razzle Dazzle Punch

CONTROL

Control Pad

A Button or Control Pad $\leftrightarrow$ + **A** Button

Control Pad $\updownarrow$ + **A** Button

B Button or Control Pad $\leftrightarrow$ + **B** Button

Control Pad $\updownarrow$ + **B** Button

Control Pad $\updownarrow$ + **START** or **START**

Control Pad $\leftrightarrow$ + **START**

Double-tap Control Pad $\leftrightarrow$ + **A** Button

Double-tap Control Pad $\leftrightarrow$ + **B** Button

Block	Contol Pad away
Clinch	A Button + B Button
Get Up From a Knockdown	A Button, then B Button multiple times
Pause	SELECT

INTRODUCTION

You've waited a long time for this. Now you've finally got your shot. Knockout Kings for the Game Boy Color has arrived. Choose your fighter, take center ring, and go for the big KO!

- ◆ Get it on as or against 10 of the greatest boxers of all time, including Oscar De La Hoya, Sugar Ray Leonard, and THE GREATEST, Muhammad Ali.
- ◆ Use the Link Cable to play head-to-head against a friend or foe.

For more info about this and other titles, check out EA SPORTS™ on the web at www.easports.com.

GETTING STARTED

MAIN MENU

Choose the type of game you want to play or access a variety of game options.

CREATE YOUR OWN BOXER
AND GUIDE HIM THROUGH A
PROFESSIONAL CAREER

PICK YOUR FAVORITE FIGHTER
FOR A LADDER FIGHT IN
SLUGFEST MODE

VIEW THE GAME CREDITS



GO HEAD-TO-HEAD WITH A
FRIEND OR FOE

ACCESS THE OPTIONS SCREEN

ACCESS THE PASSWORD
SCREEN

❖ Control Pad $\leftrightarrow$ to cycle options, then press the **A** Button to select.

OPTIONS SCREEN

Modify the fight parameters to your liking.

- ➡ To highlight an option, Control Pad $\updownarrow$.
- ➡ To adjust the setting of any option, Control Pad $\leftrightarrow$.

TKO When **ON**, a technical knockout is declared after a fighter is knocked down three times in a single round.

Power-Ups When **ON**, power-ups appear in the ring during a match. Collect the power-up to temporarily boost your stats. The Gloves enhances your Strength, Shoes enhance your Speed, and the Bottle enhances your Stamina.

Sound Toggle sound effects **ON/OFF**.

Music Toggle background music **ON/OFF**.

- ➡ To return to the Main menu, highlight EXIT and press the **A** Button or the **B** Button anytime.

IN THE RING

Lace up your gloves and enter the squared circle.

GAMEPLAY SCREEN



For a complete list of game controls, ➤ *Complete Game Controls* on p. 3.

PAUSE MENU

- ➔ To pause the game, press **SELECT**.

CONTINUE

Press the **A** Button to resume your match.

EXIT

Press the **A** Button to end your match and return to the Main menu.

HEALTH METER/KNOCKDOWNS

The Health Meter displays your boxer's current health level. When your fighter takes damage, the meter depletes. When your Health Meter completely depletes, your fighter is knocked down. If the fighter does not get back up before the ten count, a knockout is declared and the fight ends.

- ➔ To recover health between rounds or after a knockdown, rapidly press the **A** and **B** Buttons.

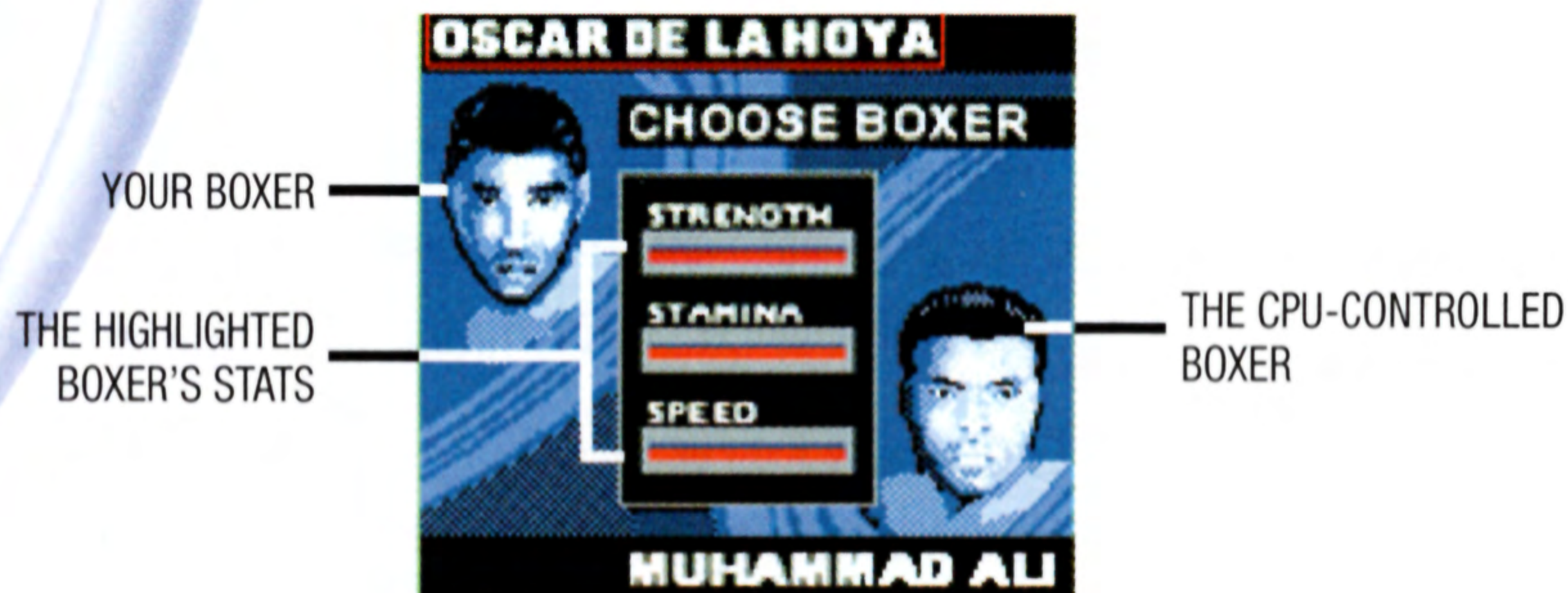
SLUGFEST MODE

Get in there! Choose your fighter, select your opponent and go for it.

- ➔ After selecting **SLUGFEST** from the Main menu, the Boxer Select screen appears.

BOXER SELECT SCREEN

Choose a boxer to fight with and an opponent to fight against.



TO SET UP A SLUGFEST MATCH:

1. Control Pad $\leftrightarrow$ to select your boxer.
2. Control Pad $\downarrow$ to select the CPU-controlled boxer, then Control Pad $\leftrightarrow$ to highlight your first opponent.
3. When both boxers have been selected, press the **A** Button. The Ladder screen appears.

LADDER SCREEN

The Ladder screen displays who you will fight in your next match. Press the **A** Button to advance to the Tale of the Tape screen.

TALE OF THE TAPE SCREEN

The Tale of the Tape screen displays the vital stats of each fighter.



ALI		LENNOX LEWIS
75"	HEIGHT	77"
210	WEIGHT	244
82"	REACH	84"
56 · 5 · 0	RECORD	31 · 0 · 1

- ➡ To begin your match, press the **A** Button.

RESULTS SCREEN

At the conclusion of a match, world-famous referee Mills Lane gathers both fighters together and declares a winner.

- ➡ To advance to the Fight Summary screen, press the **A** Button.

FIGHT SUMMARY SCREEN

The Fight Summary screen displays a break down of punch and knockdown statistics from the fight.



➡ To return to the Ladder screen, press the **A** Button.

CAREER MODE

In Career mode, create an all-new boxer and battle your way to the top of the rankings. To work your way up the ranks, you must travel to regional venues and defeat the top

contenders to move on to the next venue. Once all venues have been cleared, you must face the ultimate challenge, Muhammad Ali!

- ➡ To start your career, select CAREER from the Main menu. The Create Boxer screen appears.

CREATE BOXER SCREEN

Build the fighter of your dreams to lead through Career mode.



The screenshot shows the 'CREATE A BOXER' screen with a boxer character on the left. The screen is divided into sections for Nickname, Weight Class, Strength, Stamina, Speed, and Build Points. Annotations with arrows point to specific elements:

- CONTROL PAD ←→ TO SELECT A NAME FOR YOUR FIGHTER (points to the Nickname field showing 'KID LIGHTNING')
- CONTROL PAD ←→ TO SELECT A WEIGHT CLASS FOR YOUR FIGHTER (points to the Weight Class field showing 'HEAVY')
- CONTROL PAD ↑↓ TO HIGHLIGHT A CATEGORY, THEN CONTROL PAD ←→ TO ADJUST (points to the Strength, Stamina, and Speed fields)
- YOUR CURRENT ATTRIBUTES. HIGHLIGHT AN ATTRIBUTE, THEN CONTROL PAD → TO SPEND BUILD POINTS (points to the Strength, Stamina, and Speed bars)
- USE BUILD POINTS TO IMPROVE YOUR BOXER'S ATTRIBUTES (points to the Build Points field showing 5 red diamonds)

- ➡ Once your boxer is finished, press the **A** Button. The Training screen appears.

TRAINING SCREEN

Choose a training method to enhance your fighter's abilities.

HEAVY BAG

Hit the heavy bag to enhance your fighter's strength.

JUMP ROPE

Do some extra rope work to build your boxer's stamina.

SPEED BAG

Increase your fighter's speed with this routine.

TO TRAIN YOUR FIGHTER:

1. Control Pad $\updownarrow$ to highlight a training regimen, then press the **A** Button. The Gym screen appears and a training animation plays.
2. After some brief training, press the **A** Button. The Boxer screen appears displaying the statistic points acquired.
3. To conclude training, press the **A** Button. The Tale of the Tape screen appears. ($\blacktriangleright$ p. 11.)
4. Press the **A** Button to begin your match.

VS. MODE

In Vs. Mode, use a Game Link Cable to hook up two Game Boys and challenge a friend.

TO BEGIN A VS. MODE MATCH:

1. Select VS. MODE from the Main menu. The Waiting for Link screen appears.
 - ➡ To return to the Main menu, press the **B** Button.
2. At this point, the second player must also select VS. MODE from their Main menu. Once both players have selected VS. MODE, the Boxer Select screen appears.
 - ◆ The first player to select VS. MODE becomes Player One.
3. On the Boxer Select screen, choose your fighters to begin the match.

PASSWORD SCREEN

After every match in Career mode, a new password appears onscreen. Remember this so you can resume your career at a later time.

TO ENTER A PASSWORD:

1. Select PASSWORD from the Main menu. The Password screen appears.
2. Control Pad $\leftrightarrow$ to highlight a letter/number, then Control Pad $\updownarrow$ to cycle the letter/number you want.
3. When the correct password has been input, press the **A** Button. Your Career mode game resumes.

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